

vtech®

# User's Manual



Disney



THE LEARNING APP TABLET

# InnoTAB®

Dear Parent,

At **VTech**®, we know how much you enjoy staying on top of the hottest trends and having the most high-tech gadgets around. We also know that your kids feel the same way. With that in mind, we developed **InnoTab**®, our first multi-function tablet just for kids that brings all the magic of Mom's and Dad's tablets into a fun-filled learning experience that fits their active lifestyles.

**InnoTab**® is the next generation of learning toys for children that has a rich library of cartridge software with interactive animated e-books, learning games, creative activities along with a wide variety of additional apps. It features a 5" brilliant color LCD touch screen, a tilt-sensor for game control, as well as a USB port for downloads, SD card slot for memory expansion and a headphone jack, all housed in a sleek, durable and compact design for easy portability.

When playing with **InnoTab**®, kids can look, listen, touch, and tilt their way through activities to discover a world of fun whenever they want and wherever they go. Through interactive play, your child will develop skills in reading, math, social studies, science, music, creativity, and more—which we know is important to you.

At **VTech**®, we are dedicated to helping your children uncover their talents. We thank you for your trust in our products that encourage active minds through imaginative play.

Sincerely,

Your friends at **VTech**®

# INTRODUCTION

Doc loves to play with her toys, and she loves it even more when they're happy and healthy. Help Doc give her toys a check-up so she can take their ouchies away. You can also read a story about Lambie and Doc in an e-book, color in Doc's Big Book of Boo-Boos, and play games with Doc and her friends. The Doc is in!

# INCLUDED IN THIS PACKAGE

1 InnoTab® cartridge – Disney Doc McStuffins

1 InnoTab® cartridge user's manual

**WARNING:** All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

**ATTENTION:** Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

**Note:** Please keep the user's manual as it contains important information.

# GETTING STARTED

## STEP 1: Insert the InnoTab® Cartridge

Make sure the unit is turned off. Insert the InnoTab® cartridge firmly down into the cartridge slot located on the back of the unit and push until it clicks into place as shown in the below image.

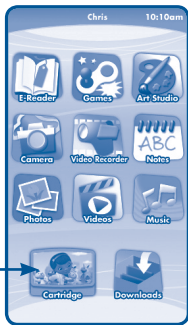


## STEP 2: Select the Cartridge Icon

Touch the cartridge icon on the InnoTab® desktop.

**Note:** Your InnoTab® desktop may look slightly different from the image on the right, depending on which version of InnoTab® you own.

Cartridge icon



## STEP 3: Choose How You Want to Play

There are six ways to play. Touch an icon to choose.

**Doc's Playtime:** Play fun learning games with Doc and the toys or help Doc give the toys a check-up!

**Free Play:** Access the learning games. Play games and earn a high score in Doc's Playtime to unlock them all!

**E-Book:** Read or listen to the interactive e-book.

**Health Tips:** Learn how to be healthy by reading Doc's health tips! Fix the toys in Doc's Playtime to unlock them.

**Doc's Big Book of Boo-Boos:** Draw and color pictures in Doc's Big Book of Boo-Boos. Fix the toys to unlock more pages!

**Photo Fun\*:** Take fun pictures with Doc McStuffins frames and stickers.

**\*Note:** If your version of InnoTab® has a built-in camera, a camera activity will appear in the cartridge menu. If your version of InnoTab® does not have a built-in camera, this activity will not be available.



# THE HARD KEYS



## HOME

Exit the current activity and return to the **InnoTab®** desktop.



## HELP BUTTON

Replay instructions, or ask for a hint.

# SETTINGS

## Music On/Off

To turn the background music on or off, touch the **Music On/Off** icon on the cartridge menu.



Music On/Off icon

**Note:** If your version of **InnoTab®** has a built-in camera, a camera activity will appear in the cartridge menu. If your version of **InnoTab®** does not have a built-in camera, this activity will not be available.

## Levels

There are two levels for each game; a level selection menu will appear when the player selects Doc's Playtime or a game icon in Free Play. Touch Easy or Difficult to choose.



# ACTIVITIES

## E-Book

### Menu Page

After touching the e-book icon, you will see a menu page:

- Touch the "Read the Story" icon to go to the index page.
- Touch the "Story Dictionary" icon to see vocabulary words from the story.
- Touch the "Settings" icon to turn the vocabulary word highlights and music on or off.



### Index Page

After touching the "Read the Story" icon, you will see an index page. You can start the story from the beginning by touching "Whole Story" or you can choose any page to start reading.



### Story Page

In each story page, touch anywhere on the screen to stop the story narration and to enter **Free Play**. When the story narration has finished, you will enter **Free Play** mode automatically.

In **Free Play**, you can touch the words one by one to read the story at your own pace, touch highlighted vocabulary words to hear their definitions, or touch images in the art to hear fun voices and sounds. If you don't touch the screen for awhile, the story narration will continue automatically to the next page.

Click the screen left or right or press the left or right arrow to play the previous or next page.

To listen to the story narration again, touch the **Replay** icon  on the screen. To go back to the index page, touch the **Index** icon  on the screen.



## Story Dictionary

After touching the “Story Dictionary” icon, you will see a selection page. Touch a vocabulary word to learn more about it.



## Doc's Playtime

There's always time for fun in Doc's Playtime! See Doc and her friends in the clinic and choose how you want to play.

### Inside Doc's Clinic

There are three ways to enter a game in Doc's Playtime:

- Touch the door to choose a place to go.
- Touch Doc's clipboard\* to choose a toy to play with.
- Touch Doc's Big Book of Boo-Boos\* to draw and color.

\*Some toys and pages are locked on Doc's clipboard and in Doc's Big Book of Boo-Boos. You can unlock them by helping Doc fix some toys. Touch the door to find the toys.



### The Door

Touching the door allows you to play games where Doc lives and plays. There are six locations to choose from. Touch any location to visit it. Sometimes you'll play a fun game and sometimes a toy will need Doc to give it a check-up.



## Playing Games with the Toys

There are a total of nine different games that you can play in Doc's Playtime. The games have different levels of difficulty and help develop essential skills.

### Game 1: Ballet Dance Party

Bella is showing Lambie some dance moves. Remember the moves and help Lambie repeat them to score.

**Curriculum:** Memory

**Note:** For optimal performance, use the stylus to play this game.



### Game 2: Letter Bubbles

Doc is playing outside with the toys and they've found some bubbles. Spell the words by tapping on the correct letter bubbles.

**Curriculum:** Spelling



### Game 3: Hide-and-Seek

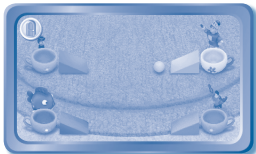
Doc and the toys are playing hide-and-seek. Look carefully and tap to find all the toys.

**Curriculum:** Visual Skills



### Game 4: Marble Rolling

Doc and the toys are playing a game of marbles. Flick the colored marbles into the cups that are the same color. Then flick a marble to answer some math questions.





### Game 5: Stack Those Blocks

Doc is going to build a block tower with Niles and Stuffu. Find the block that matches the missing block and build a tall tower.

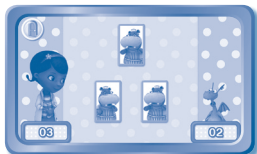
**Curriculum:** Matching



### Game 6: Odd One Out

Doc is playing a card game with Stuffu. Tap on the card that looks different from the others. Tap the card before Stuffu does.

**Curriculum:** Logic



### Game 7: Matching Pairs

Doc is playing a card game with Stuffu. Remember where each card is when the cards are revealed. During your turn, tap on two cards to reveal a matching pair. Get the most pairs to win!

**Curriculum:** Memory



### Game 8: Follow That Card

Doc is playing a card game with Stuffu. As the cards move around, follow the card that has the picture. When the cards stop moving, tap the card before Stuffu does.

**Curriculum:** Observation



## Game 9: Check-Up Games

Help Doc give the toys a check-up and diagnose their problems. Then help Doc fix the toys.

**Curriculum:** Problem Solving, Health

## Free Play

In this activity, you can access the Doc's Playtime Games except the Check-Up Games. Some of these games will be locked. Complete a game once in Doc's Playtime to unlock it.

## Health Tips

A health tip will unlock after a toy is fixed or more hearts are earned in Doc's Playtime. Read them and learn how to stay happy and healthy.

## Doc's Big Book of Boo-Boos

After completing a Check-Up Game, a page in Doc's Big Book of Boo-Boos will unlock. Get creative and draw and color any way you'd like on the pages. Unlock more markers by earning more hearts in Doc's Playtime. Play more games in Doc's Playtime to earn more stickers.

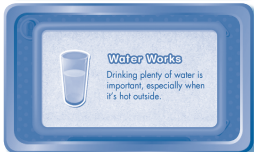
**Curriculum:** Creativity

## Photo Fun\*

In this activity, you can take photos with different Doc McStuffins characters and stickers.

**Curriculum:** Creativity

\*NOTE: If your version of **InnoTab®** has a built-in camera, a camera activity will appear in the cartridge menu. If your version of **InnoTab®** does not have a built-in camera, this activity will not be available.



## ONLINE FEATURES

Register online to keep track of your child's learning journey with personalized recommendations. You can also connect to our **Learning Lodge™** to download great apps, games, e-books and more!

If you have not already installed the **InnoTab®** version of the **Learning Lodge™** software on your computer, go to [www.vtechkids.com/download](http://www.vtechkids.com/download) to download and install it.

## CARE & MAINTENANCE

1. Keep the **InnoTab®** cartridge clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Avoid dropping it. **NEVER** try to dismantle it.
4. Always keep the **InnoTab®** cartridge away from water.

### WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns. While **InnoTab® The Learning App Tablet** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on an LCD screen at close range and handling touch screen or g.sensor controls for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

## TROUBLESHOOTING

Please note that if you try to insert or remove an **InnoTab®** cartridge without first turning the unit **OFF**, you may experience a malfunction. If this happens, and the unit does not respond to pressing the **ON/OFF** button, disconnect the AC adaptor from the main unit or remove the batteries. Then, reconnect the adaptor, or reinstall the batteries.

## TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem started.

Internet: [www.vtechkids.com](http://www.vtechkids.com)

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

## COPYRIGHT NOTICES

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## IMPORTANT NOTE:

Creating and developing **InnoTab**® **The Learning App Tablet** products is accompanied by a responsibility that we at **VTech**® take very seriously. We make every effort to ensure the accuracy of the information that forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

## OTHER INFO

### DISCLAIMER AND LIMITATION OF LIABILITY

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TEL NO.: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

### NOTE:

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAN ICES-3 (B)/NMB-3(B)

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

